#### Float Mind

Flo is always here to support your mental health.

Hackathon

**XR Design Challenge** 

Year

Dec 2024 - Jan 2025

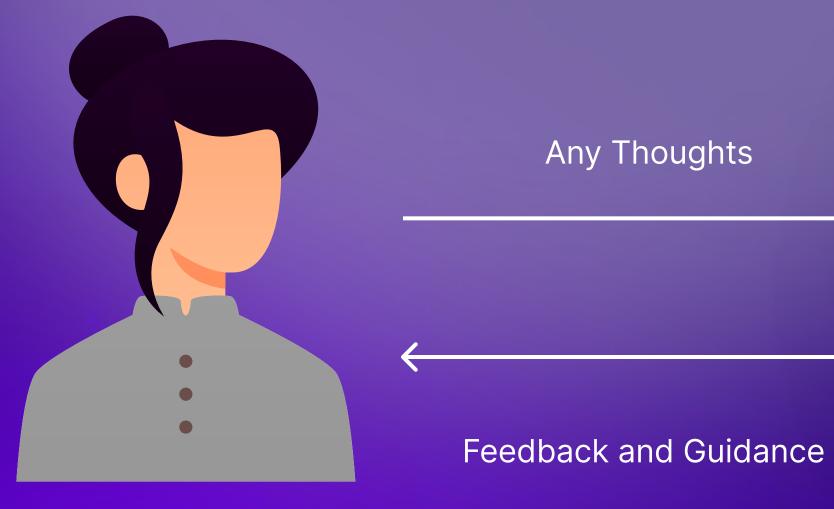
Created by

Return\_XGent



### Feature 01

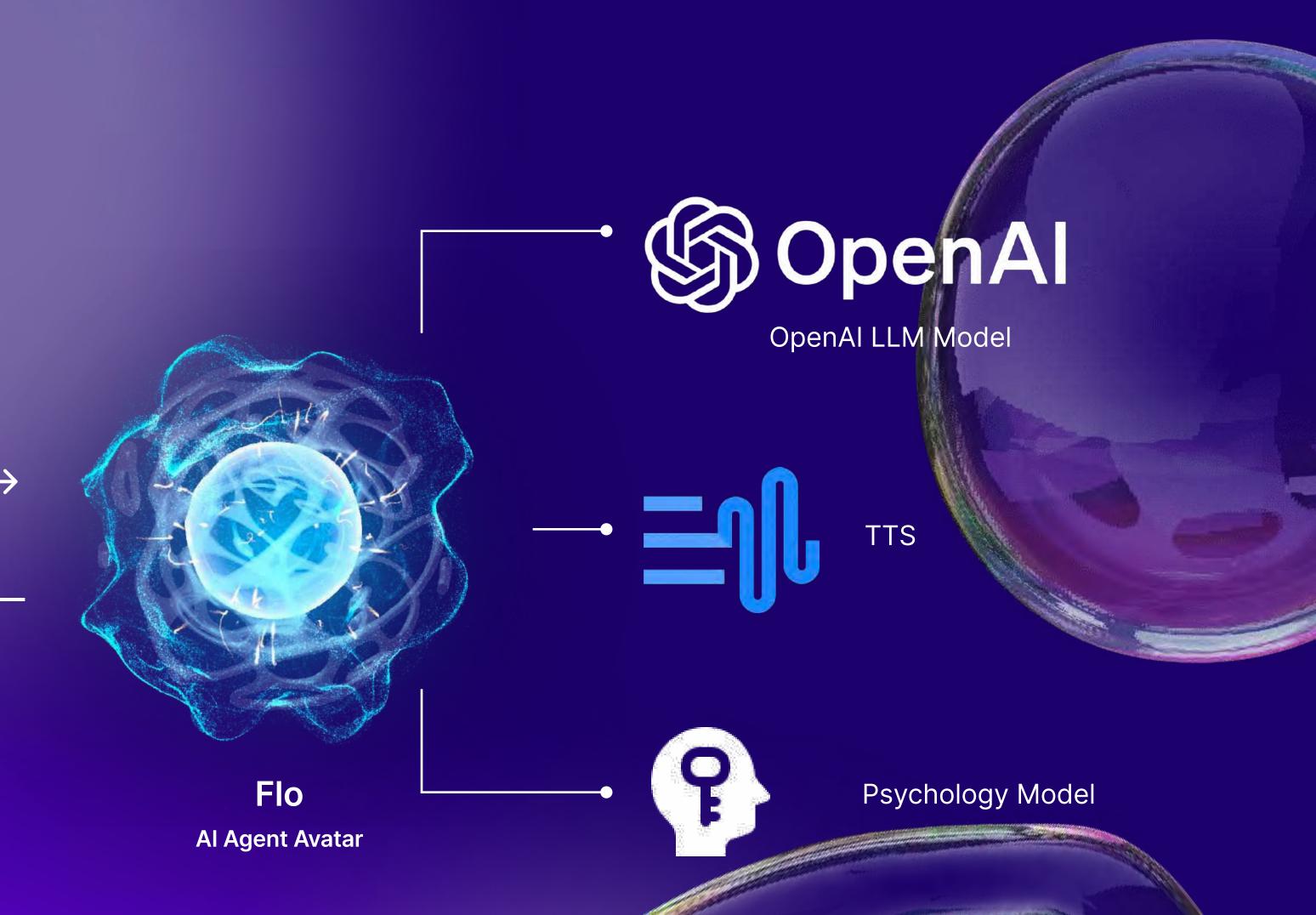
LLM Driven Meditation Agent



User

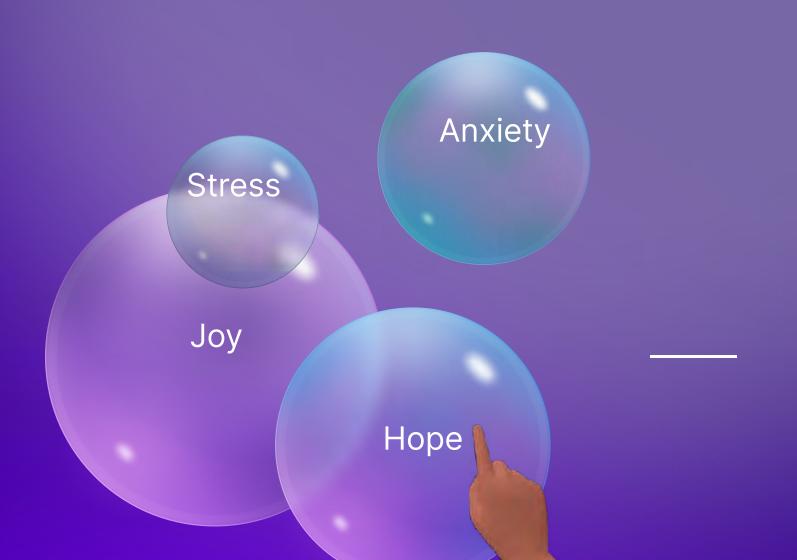
**Emotional Analysis** 

**Bubble Visulization** 



#### Feature 02

**Emotion Bubbles Interactive Healing Game** 



Pop emotion bubbles with different appearances

Materialize the Process of Understanding Emotions



Bursted bubbles will open portals within the room

Provide **Positive Feedback** for Gameplay Interactions



Let the portals transport you to a virtual world.

Define the Goal of the Game

## Feature 03

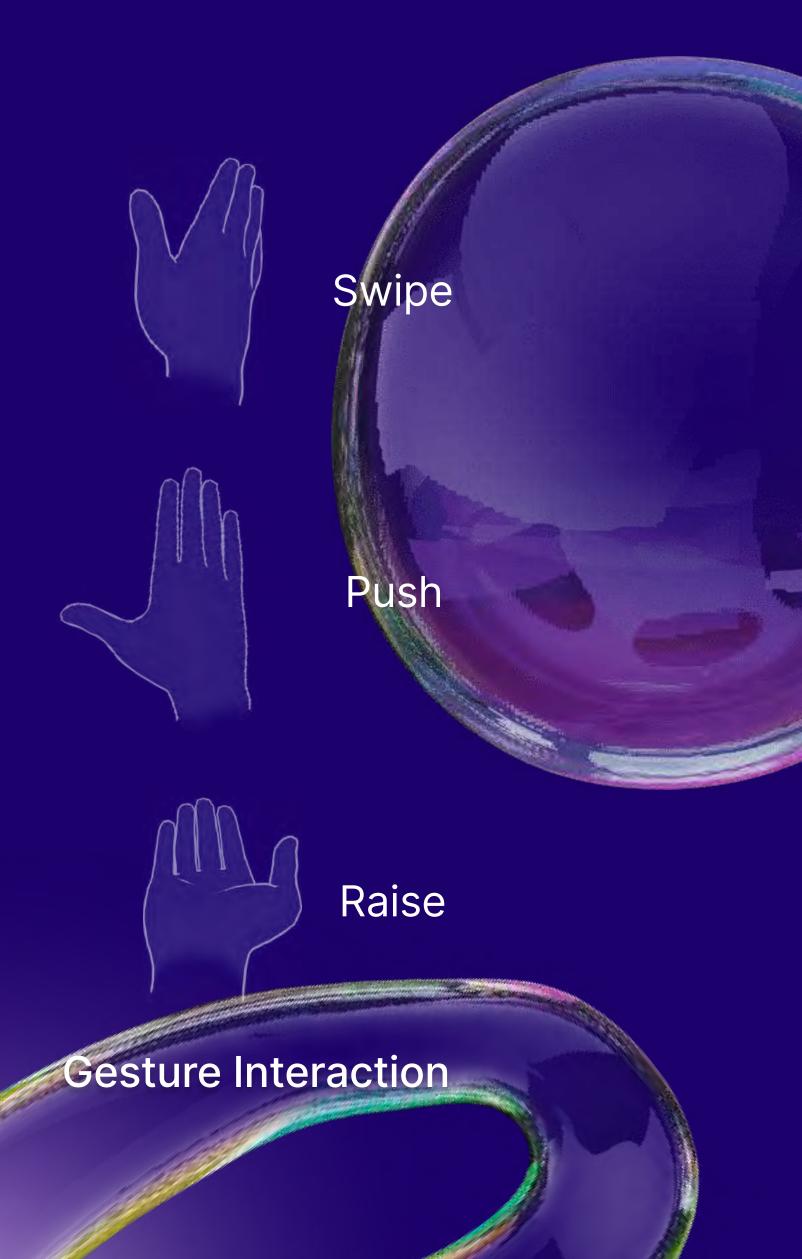
Immersive Meditation with Breathing & Gesture Tracking



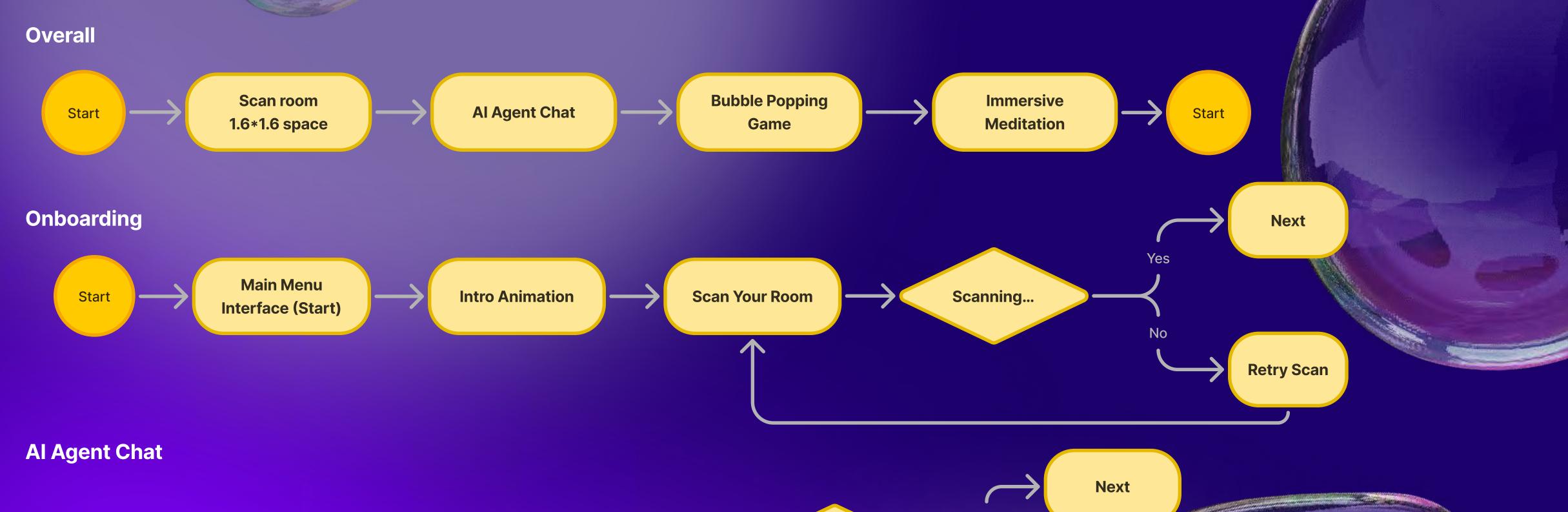
**Breathing Guidance** 

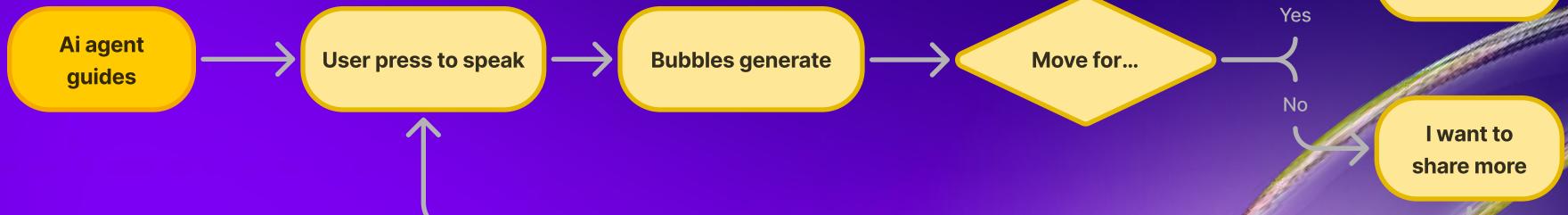


A meticulously designed immersive meditation scene themed around a secret forest.

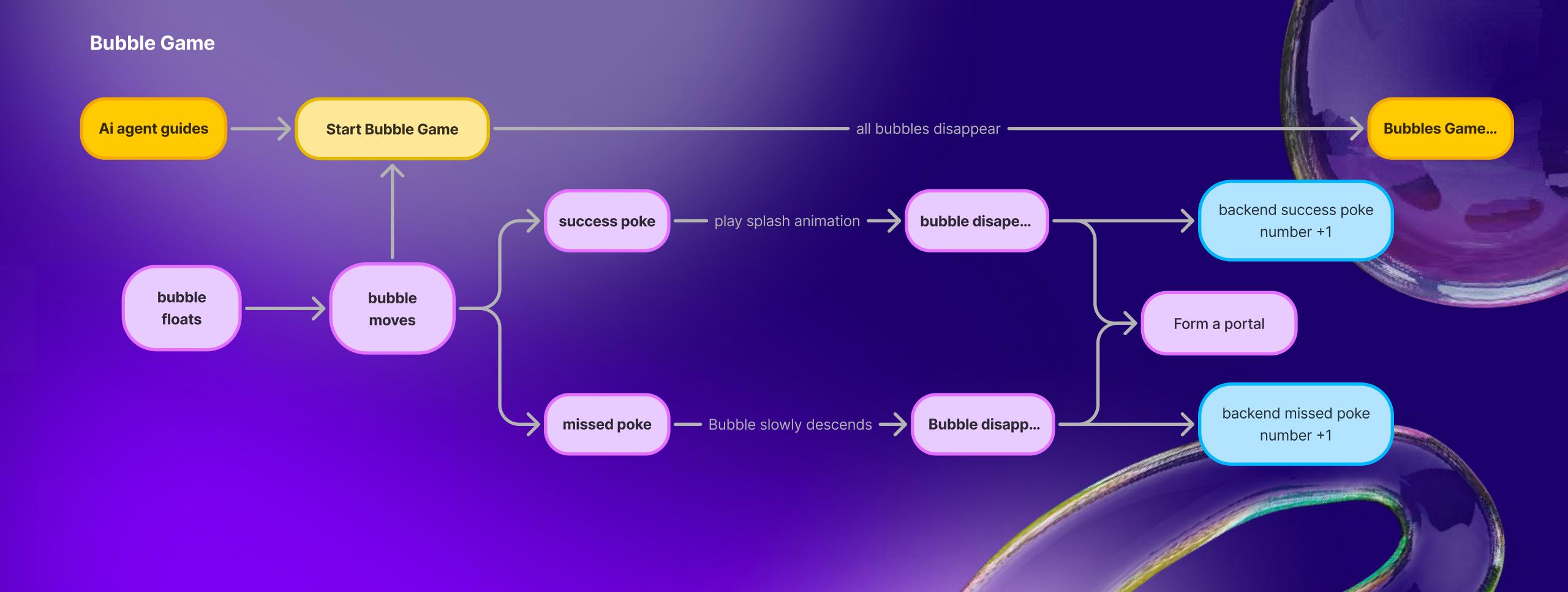


# User Flow





# User Flow

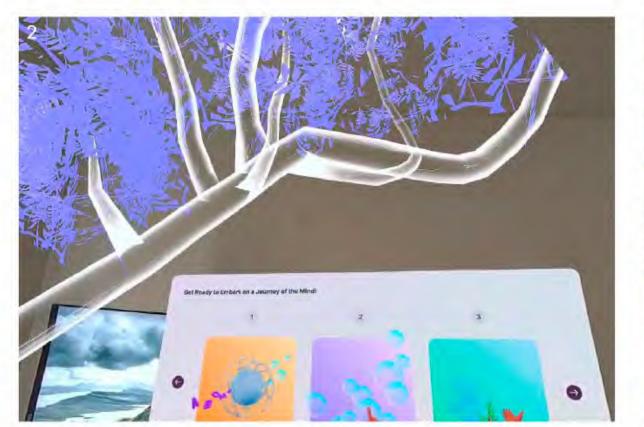


# User Flow

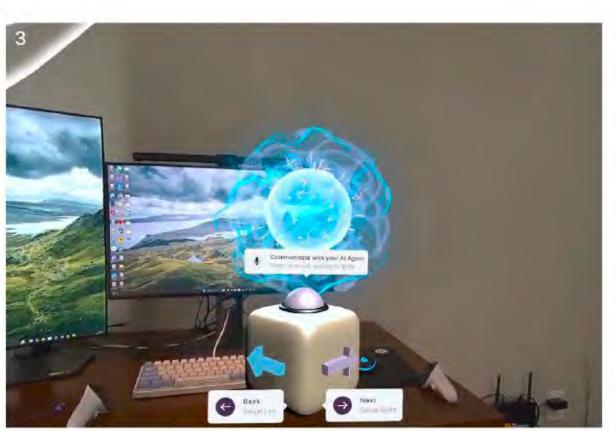




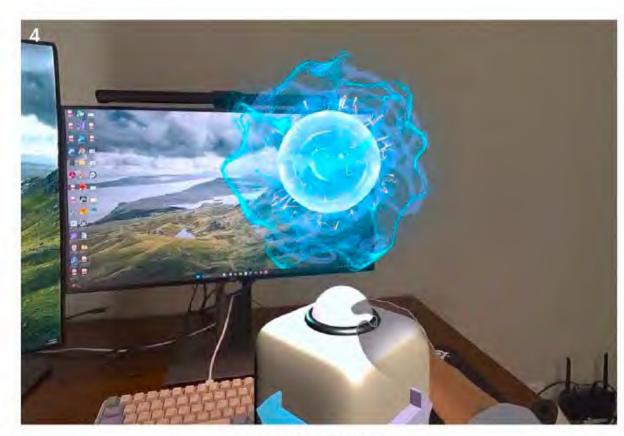
1. Game Start Main Menu



2. Onboarding Page



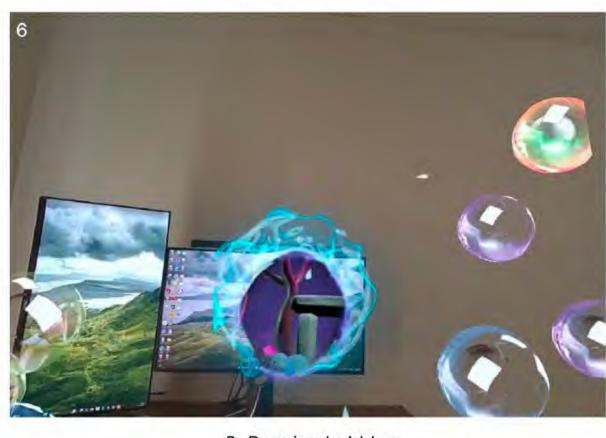
3. Al Agent 3D Button show up



4. Press to talk



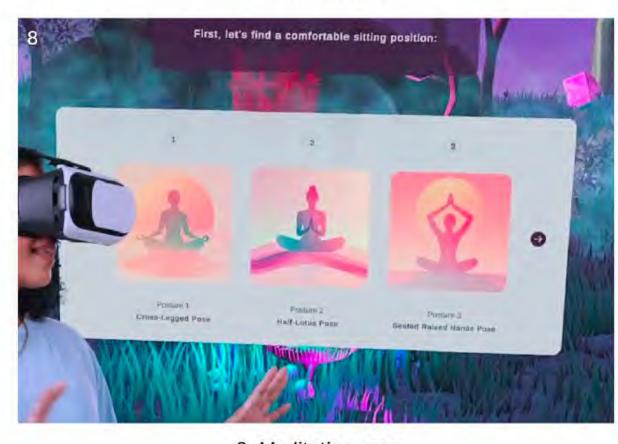
5. Agent analyze and generate bubbles



6. Popping bubbles



7. Dissolve into immersive forest



8. Meditation pose



9. Select meditation time



10. Gesture interaction



12. Summary panel 11. Grow aurora and trees